

St. Patrick's Day Activities

Bagpipes The Uilleann Pipes are a traditional Irish form of bagpipes. Check your area for local bagpipers willing to perform for your residents for St. Patrick's Day. Serve festive snacks and invite family and friends to enjoy the show.



Gold Coin Pitch Draw a rainbow with a pot at the end on a piece of poster board.

Give each player a set number of gold coins. Place the rainbow poster on the floor and have players stand a few feet away from it. One at a time, have them pitch coins, trying to land them as close as possible to the pot

at the end of the rainbow. If a player gets close, the next player may try to knock that player's coin away from the rainbow's end.

When everyone has had a turn, the player whose coin is closest to the desired spot wins the coins. Play continues until one player has collected all the coins.

Kiss the Blarney Stone Draw a picture of a Blarney Stone on poster board. Hang it on a wall. Put lipstick on the players, blindfold them and send them to plant a kiss on the Blarney Stone. Players who come closest to kissing the stone win a prize (a Hershey kiss, maybe).



Celtic Knots Celtic knots are beautiful knots that appear in Celtic artwork throughout history. Learn more about the meaning of the <u>Celtic Knots</u>. Have fun learning to tie a <u>Celtic Knot Heart</u>.

Ireland Film Fest Celebrate St. Patrick's Day with some Irish coffee and a movie. Here are some excellent movies that take place in Ireland: Circle of Friends, Michael Collins, My Left Foot, Angela's Ashes, War of the Buttons, Leap Year, P.S. I Love You, The Quiet Man, Albert Nobbs,

Beer Tasting Ales are popular beverages in Ireland, especially on St. Patrick's Day.



and Philomena.

Host a beer tasting event with the residents. Sample some of the latest craft brews, Irish ales and non-alcoholic beers. What's the most popular?

Irish Hot Potato Players sit in a circle. Hand one player a potato. Play Celtic or Irish Jig music. When the music begins they pass the potato to the person → on their right. When the music stops, whoever's holding the potato → ✓ moves out of the circle playing resumes.

Who's Got the Gold? Select a "leprechaun" and have him cover his eyes or look away while you hand a coin to one of the other players. All the players sit in a circle with the leprechaun standing in the middle. The seated players begin slyly passing the coin around the circle, being careful to hide the coin from the leprechaun's view. The coin can reverse direction at any time, and players without the coin can pretend to pass it along to add to the challenge.

When the leprechaun thinks he knows who has the coin, he calls "stop" and names the person. If the leprechaun guesses right, the 2 players switch places. If not, play continues.

St. Patrick's Day Twenty Questions One player starts by choosing a St. Patrick's Day related person, place, or thing. The player says, "I'm thinking of ______." The other players try to guess what it is by asking no more than twenty questions that can be answered "YES," "NO," or I DON'T KNOW." The player who guesses correctly is next up.

Pot of Gold Toss You will need a large pot and gold bean bags or gold coins. Mark your distance line. Players line up behind the line. Give each player three tries to get their bean bag in the pot. Get all three gold coin bean bags in and earn a 'chocolate' coin reward.



Malarkey This fun game offers a great way for your residents to get to know each other better. One at a time, players tell two truths and one lie about themselves. The other players try to guess which one is the lie.

How Many Coins Fill a large glass jar with chocolate gold coins. Players write their name on a small piece of paper and their guess as to how many coins are in the jar. The player who guesses the right number, or comes closest, gets a 'lucky' clover or other prize. The candy in the jar is then divided among the players.

St. Patrick's Pictionary Put slips of paper with St. Patrick's Day objects written on them into hat. Divide players into two groups. A player picks a slip of paper and reads it to themselves. The player then draws the object on a chalkboard or whiteboard, trying to get his or her team to guess what the object is. If the team guesses correctly before time runs out, they score a point. If the playing team does not guess correctly, the other team has five seconds to try to come up with the correct answer. If they guess correctly they score a point and it is their turn to play.